

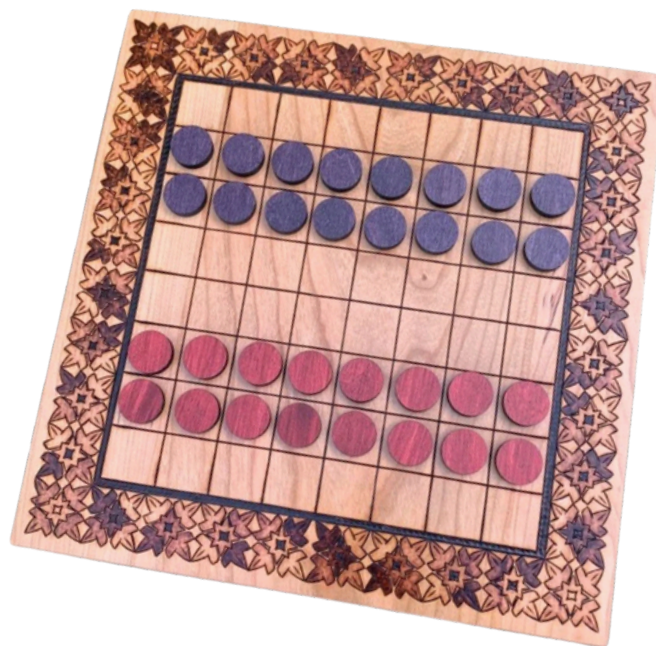
Turkish Draughts (Dama) – Game Rules and Instructions



Get ready to dive into the delightful world of Turkish Checkers, or as the cool kids call it, "Dama!" This strategic showdown might resemble classic checkers, but it comes with its own quirky rules and funky moves. It's a favorite pastime in Turkey and has made its way into hearts across Eastern Europe and the Middle East. So, buckle up for the ultimate game guide!

Game Board and Pieces

- Played on a standard 8x8 board (64 squares, the same as a chessboard).
- Each player starts with 16 pieces, placed on the two rows of the board on their side.
- The pieces move only horizontally and vertically, not diagonally, which is a key difference from other types of checkers.



Objective of the Game

The goal is to capture all of your opponent's pieces by jumping over them or to block all their pieces so they can no longer move.

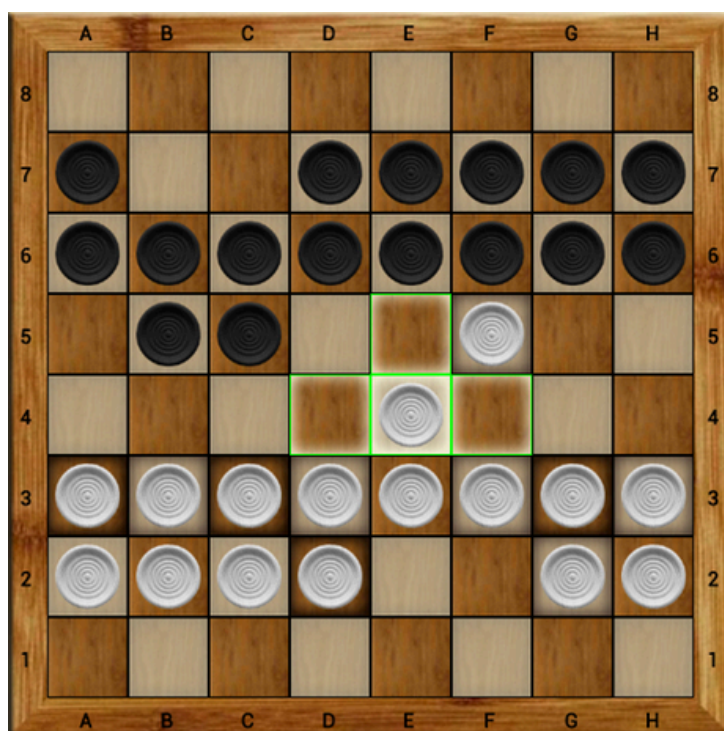
Basic Rules

1. Starting Setup:

- The pieces are placed on the second and third rows closest to each player.

2. Movement of Pieces:

- Pieces move horizontally or vertically one square at a time.
- You can jump over an opponent's piece to capture it, but only if the square immediately behind the opponent's piece is empty.
- Multiple jumps are allowed in a single turn if the positioning permits (i.e., if there are several pieces in a row with empty squares behind each one).



3. Capturing Pieces:

- Jumping and capturing are mandatory. If a player has an opportunity to jump over an opponent's piece, they must do so.
- If there are multiple options for jumping, the player is free to choose which piece to capture, but capturing is required if possible.

4. Promotion to King:

- When a piece reaches the opponent's first row (the row closest to your opponent), it is promoted to a "King."
- A King can move horizontally or vertically across any number of squares, as long as the path is clear. Kings can also jump any distance to capture an opponent's piece, as long as there is an empty square behind the piece.

5. Winning the Game:

- The game ends when one player has no pieces left or is unable to make any legal moves.
- The player who captures all their opponent's pieces or blocks them from making any further moves wins.

Strategies for Winning

- Control the Center: Having pieces in the middle of the board gives you more options for movement and attacking.
- Protect Your Pieces: Be mindful of your opponent's moves and avoid leaving your pieces vulnerable to capture, especially early in the game.
- Promote to King: Transforming a piece into a King gives you a significant advantage since Kings can move further and capture more effectively.

Turkish Checkers is a fun and challenging game that requires both strategy and tactical thinking. The rules are simple to learn, but the depth of the game comes from how you choose to position and move your pieces!