HIGH SCHOOL MATHEMATICS



SKETCHING CURVES & TRANSFORMATIONS

Cubic Functions:

Any function that is in the form of $f(x) = ax^3 + bx^2 + cx + d$

<u>Sketching quadratic curves:</u> $f(x) = ax^3 + bx^2 + cx + d$





- Draw the curve by considering the sign of a,
- Draw the x-axis by considering the number of roots,
- When we have double roots the curve should touch the x-axis and bounce back, when it's single root then it should cross the x-axis.
- Draw y-axis (vertical line at x=0)
- Evaluate the value of y by substituting x=0 in the function and label.





Transformations:

Original function is $y = f(x)$, a is positive constant;		
	Transformation	What should I do?
y = f(x) + a	Vertical translation	Move the graph a unit up
y = f(x) - a	Vertical translation	Move the graph a unit down
y = f(x - a)	Horizontal translation	Move the graph a unit right
y = f(x+a)	Horizontal translation	Move the graph a unit left
y = -f(x)	Reflection in x-axis	Reflect in x-axis
y = f(-x)	Reflection in y-axis	Reflect in y-axis
Original function is $y = f(x)$, a is positive constant, $a > 1$;		
y = af(x)	Vertical Stretch	Multiply y-values (only) by a
$y = \frac{1}{a}f(x)$	Vertical Compression	Divide y-values (only) by a
y = f(ax)	Horizontal Compression	Divide x-values (only) by a
$y = f\left(\frac{1}{a}x\right)$	Horizontal Stretch	Multiply x-values (only) by a
$y = f^{-1}(x)$	Inverse of a function	Reflect in the line $y=x$ (Swap x and y values) $(x, y) \rightarrow (y, x)$